Network Analysis:

The Hidden Structures behind the Webs We Weave 17-338 / 17-668

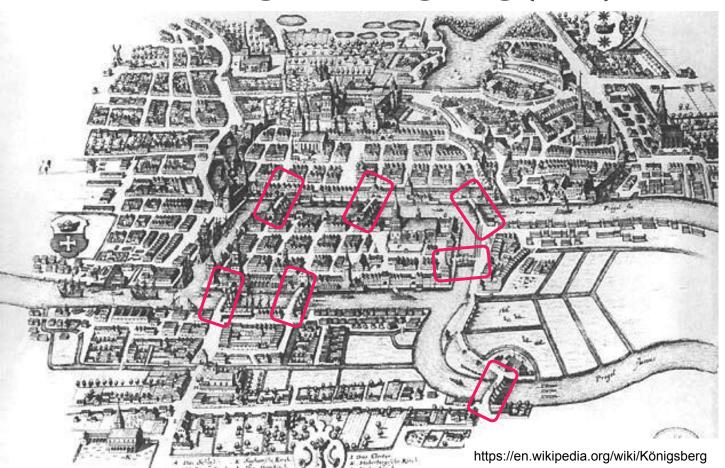
Intro to Graph Theory

Thursday, August 28, 2025

Patrick Park



The Seven Bridges of Königsberg (1735)





Königsberg was a port city on the south eastern corner of the Baltic Sea. It is today known as Kaliningrad and is part of Russia.

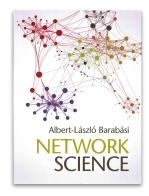
Can you walk across all seven bridges and never cross the same one twice?

Plan for Today

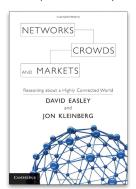
Intro to graph theory:

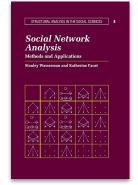
- In- / Out-degree & degree distribution
- Edge and Dyad
- Paths, cycles, and small-world
- Adjacency matrix representation

(B Ch. 2.2-2.4, 2.8-2.9)



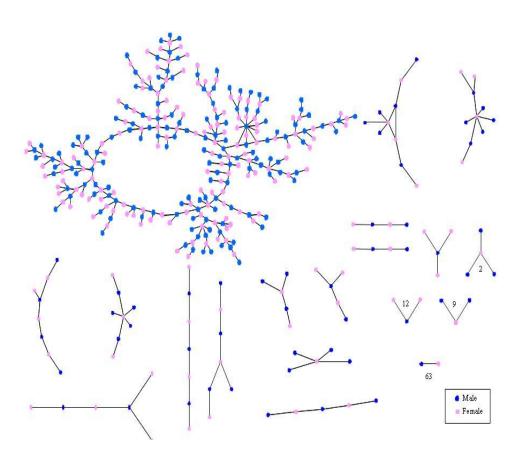
(EK Ch. 2)





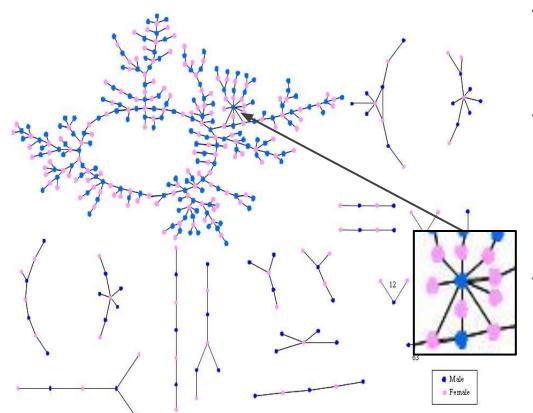
(WF Ch. 4.1-4.3, 4.9)

Properties of a Graph Hint at Social Aspects



- 1. In this graph, closed **triads** are virtually absent. Why?
- 1. How many groups of "branches", or **spokes** are connected to the **cycle** in the middle? What social aspect might they represent?

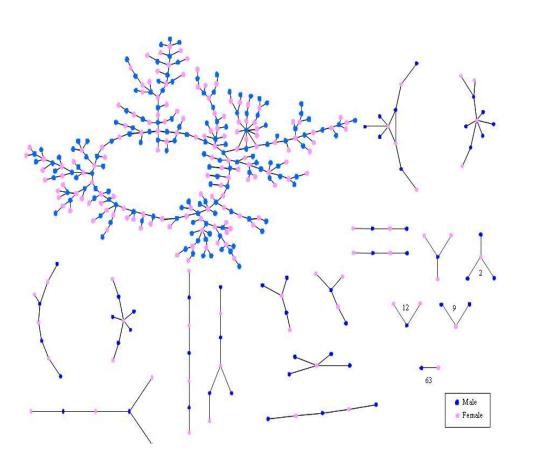
Properties of a Graph Hint at Social Aspects



- 1. In this graph, closed **triads** are virtually absent. Why?
- 1. How many groups of "branches", or **spokes** are connected to the **cycle** in the middle? What social aspect might they represent?

Fitzwilliam Darcy Esquire ("Mr. Darcy")
the romantic has nine edges. What
does this tell us about Mr. Darcy's
social life?

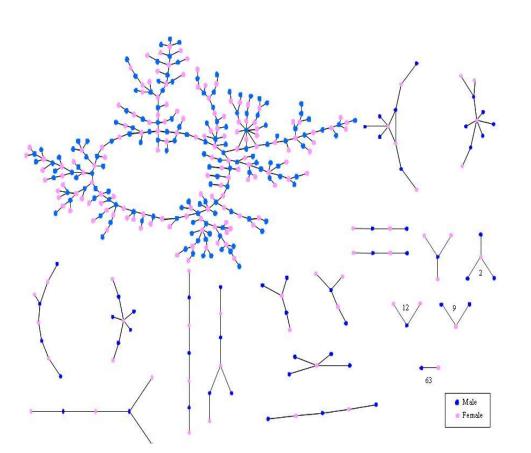
Properties of a Graph Hint at Social Aspects



As a network analyst, your job is often:

- To somehow map aspects of a graph onto the social situation (metrics interpretation).
- To map some social aspect onto a quantitative characteristic in a graph (operationalizing a concept).

With this mapping, you can use the tools from **graph theory** to describe and understand the observed social phenomena and make predictions.



(including Mr. Darcy) How many romantic partners did the students have on average (i.e., average degree in this graph)?

Average Degree:

$$\langle k \rangle = \frac{1}{N} \sum_{i=1}^{N} k_i = \frac{2L}{N}$$

N: number of nodes

k: degree

L: number of edges

Degree is one of the most fundamental quantities in a network.

In directed networks:

In-degree: the number of links that point to a node (receiving in)

Out-degree: the number of links that a node points to other nodes (sending out)

Total degree of node *i* is the sum of in- and out-degrees

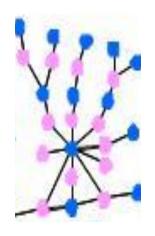
$$k_i = k_i^{in} + k_i^{out}$$

As a whole, the grand total of in-degrees equals that of their out-degrees

$$L = \sum_{i=1}^{N} k_i^{in} = \sum_{i=1}^{N} k_i^{out}$$
 — Why?

The average in-degree equals average out-degree

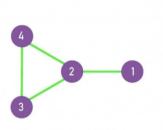
$$\langle k^{in} \rangle = \frac{1}{N} \sum_{i=1}^{N} k_i^{in} = \langle k^{out} \rangle = \frac{1}{N} \sum_{i=1}^{N} k_i^{out} = \frac{L}{N}$$

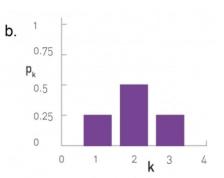


So, how equally or unequally are romantic partners distributed in the network (i.e., **degree distribution**)?

Degree distribution is the probability that a randomly selected node will have degree k: $p_k = \frac{N_k}{N}$

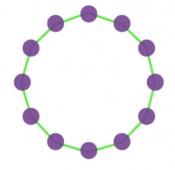


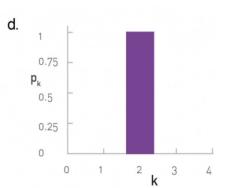




The degree distribution is central to studying various social and physical phenomena.

C.



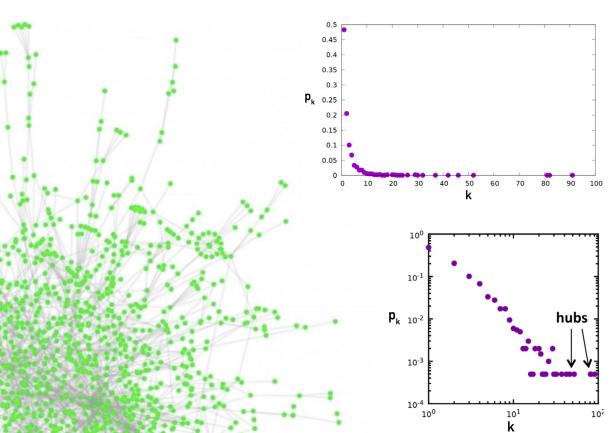


Examples:

Powergrid failure (or graph robustness)

Spread of viruses (contagion dynamics)

Social inequality (long-tail distributions)



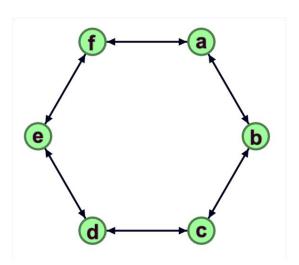
Real world network degree distributions tend to be heavily skewed.

In later lectures, we will revisit degree distributions and the models that offer explanations for the skew.

An edge is a direct connection between nodes

Dyad is any pair of nodes

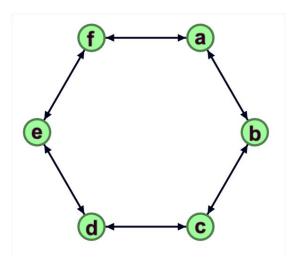
So, how many edges and dyads does this ring network have?



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So, how many edges and dyads does this ring network have?



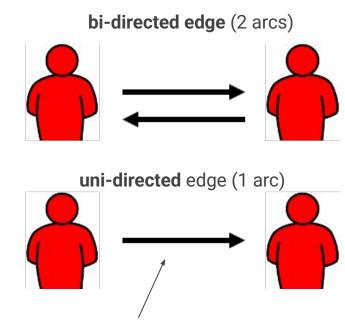
Edges: 6

Dyads: 15

Types of edges:

Uni-directed edge can imply **hierarchical** relationships (status, dominance...)

Bi-directed edge can imply **reciprocity** in a relationship



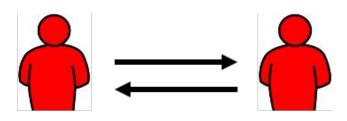
Arc: A directed edge

Norms of Reciprocity

- One of the universal norms across cultures
- Mutual obligation to each other
- Balance: The amount one gives is roughly equivalent to what they receive
- Variation in this norm exists and can be seen as characteristics of societies

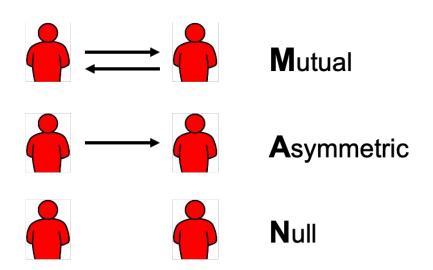
"I scratch your back, you scratch mine"

"Eye for an eye, tooth for a tooth"





Three Types of Dyads

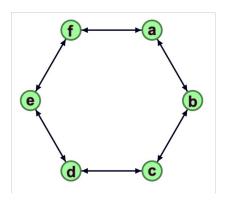


A **dyad** is any unordered pair of nodes.

You can count the number of mutual, asymmetric, and null dyads in a graph.

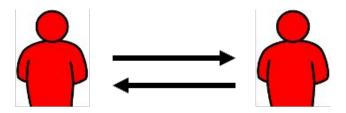
This complete enumeration is called a **dyad census**.

Q: How many mutual, asymmetric, and null dyads are in this ring lattice?



How to measure the level of reciprocity in a social network?

"You bought me coffee, now it's my turn"



How to measure the level of reciprocity in a social network?

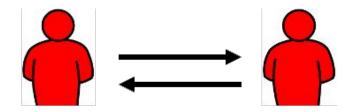
Prevalence of *M*, relative to *A* or *N* is one descriptive measure of reciprocity

For comparing two networks of similar size and density, this approach is an informative first step

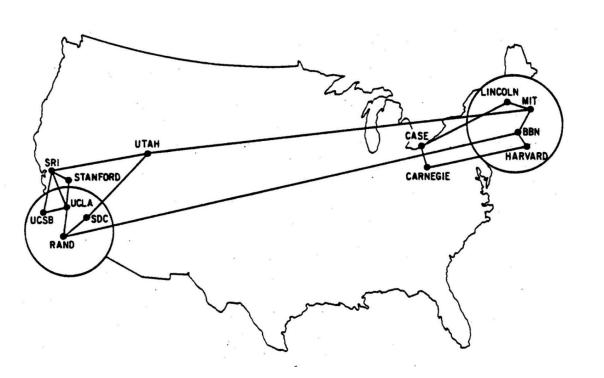
However, problematic for networks that differ in size and density.

Q: Why?

"You bought me coffee, now it's my turn"

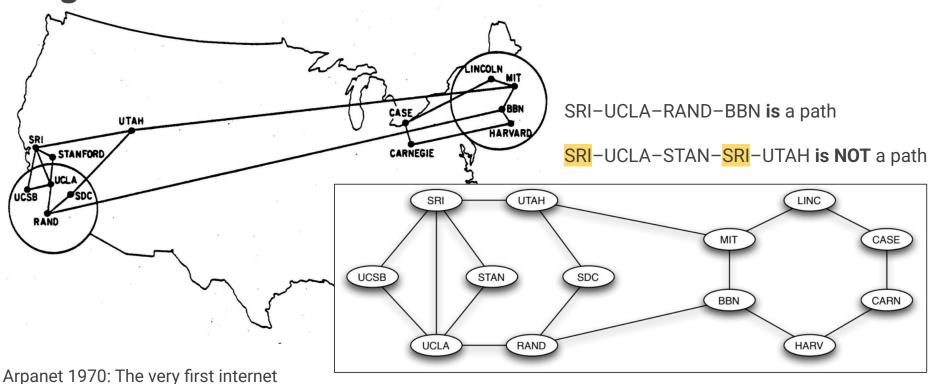


Paths and Distances



Does anyone know what this network is?

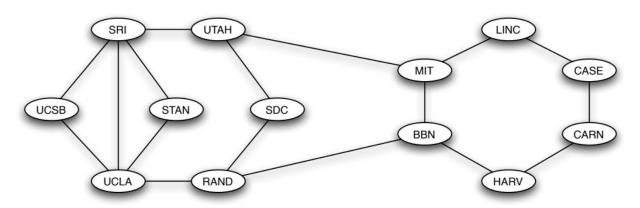
Path: A sequence of connected edges where all nodes *and* edges are distinct



https://en.wikipedia.org/wiki/ARPANET

Shortest Path: A path with the minimum number of edges between two nodes

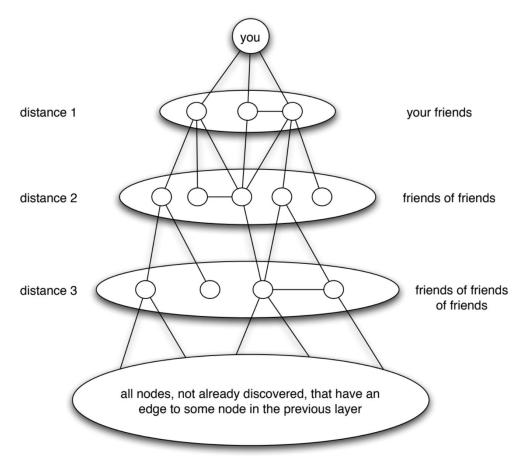
CARN-CASE-LINC-MIT is shorter than CARN-HARV-BBN-RAND-SDC-UTAH-MIT



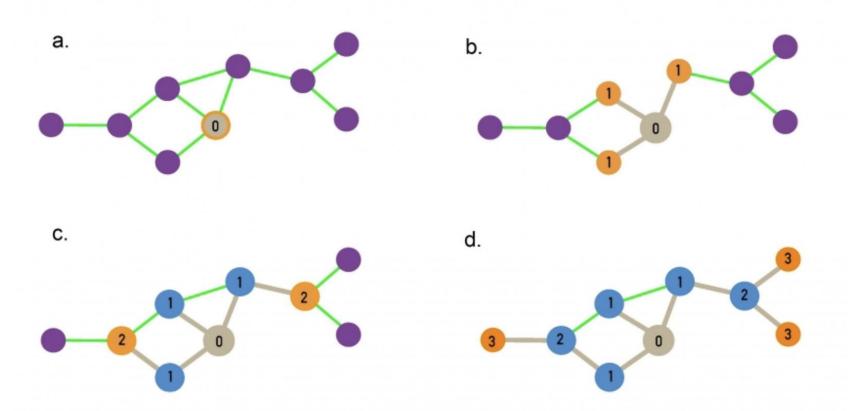
Distance between two nodes: length of the shortest path between them (also called geodesic).

Average (shortest) path length,
$$\langle d \rangle = \frac{1}{N(N-1)} \sum_{i,j=1,i\neq i}^{N} d_{ij}$$

Calculating Distances: The Breadth-First Search Algorithm



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You probably have friends who grew up in other countries.

▶ You have a path distance of 1 (containing a single edge) to each of them.



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Now consider, say, the parents of these friends

▶ You have a path of distance 2 to each of them.



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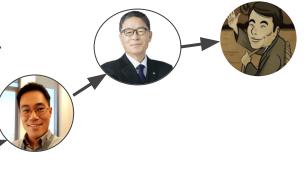
▶ You have a path distance of 1 (containing a single edge) to each of them.

Now consider, say, the parents of these friends

▶ You have a path of distance 2 to each of them.

Then consider your friend's parents' friends

▶ You have a path of distance 3 to each of them.



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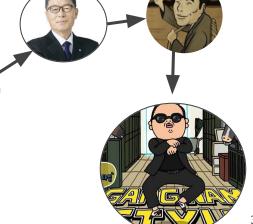
▶ You have a path of distance 3 to each of them.

Next consider their friends and descendants.

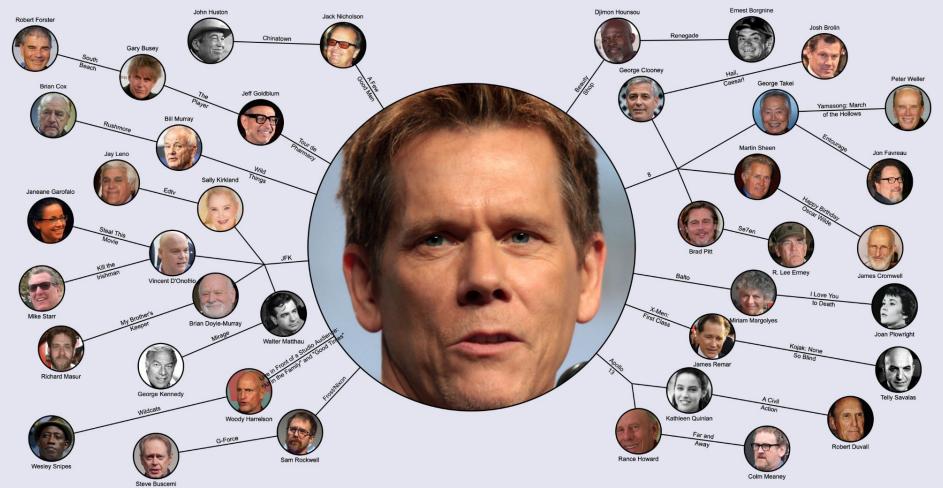
→ You still have a path to each of them.

By now, we're talking about people who:

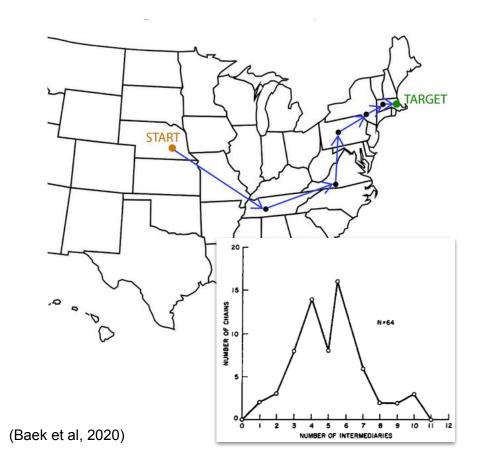
- Have never heard of you
- May speak a different language
- May have never traveled anywhere near where you live



- Is this path objectively the shortest?
- Could Bogdan possibly be only 2 hops away from Psy?
- How can he search the shortest path without doing a BFS on a network map?
- This is a research topic in network science and CS
 - → <u>Decentralized search problem</u>



The Small-World Phenomenon / Six Degrees of Separation



Milgram and colleagues', 1960s:

Asked 296 random "starters" to try forwarding a letter to a "target" person, a stockbroker in Boston, via someone they knew on a first-name basis, with the same instructions.

Among the 64 chains that succeeded in reaching the target; the median length was six!

Can every node in a graph reach every other node by a path?

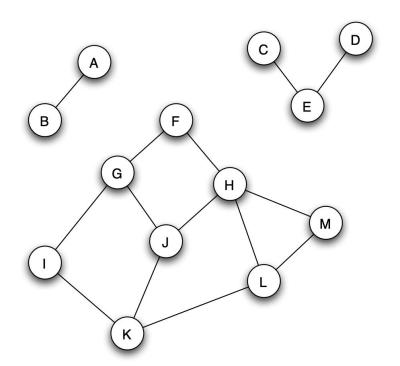
"Yes" in the 13-node 1970 Arpanet graph.

We say the graph is **connected** if for every pair of nodes, there is a path between them.

(In fact, every edge in the 1970 Arpanet belongs to a cycle, to increase robustness, e.g., a construction crew accidentally cutting through one cable.)

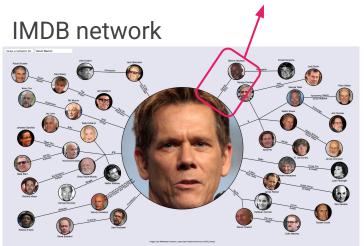
"No" in general. "No" for Milgram. Probably "no" in your world friendship network.

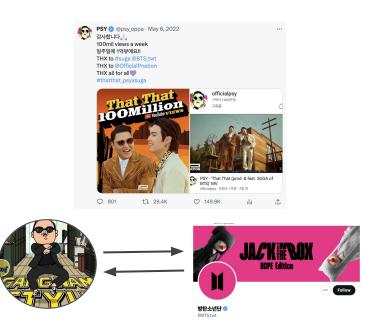
But, we get **connected components**.



Homework 1: What is the average path length?







S. Korean Twitter @mention network

Homework 1: What is the average path length?

A path length can be measured between any two nodes in the same component.

In this homework, you will compute the path lengths of all the dyads that include **Kevin Bacon** in the IMDB dataset (and the dyads that include **Psy** in the Twitter dataset) and study the path length distribution.

Is Kevin Bacon reachable within six hops from anywhere in the network? What about Psy?

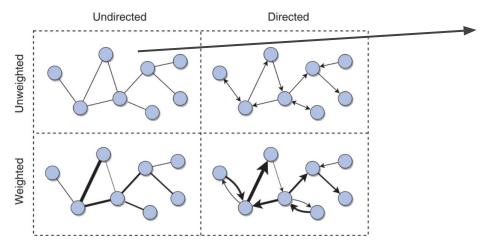
Do you think these two superstars will have significantly shorter or longer average path lengths than the global averages in their respective networks? **Why?**

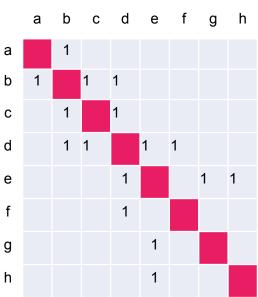
Adjacency Matrices

A Graph Can Be Represented as a N by N Square Adjacency Matrix

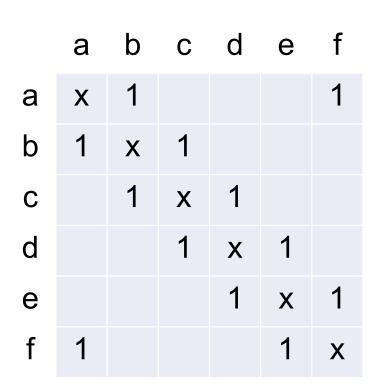
The rows represent the "source" node (the senders) and columns represent the "target" nodes (the receivers).

The cells represent the presence (=1) or absence (=0) of an edge (i.e., whether they are **adjacent**).



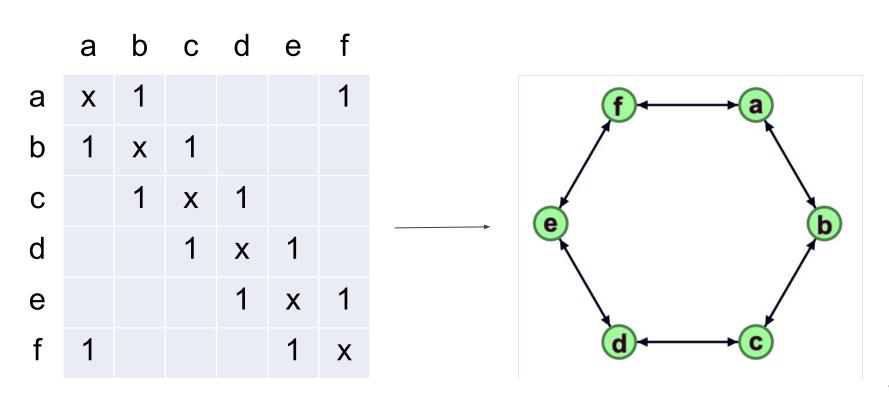


Matrix Representation of a Graph



Q: How does this matrix representation look like when visualized?

Matrix Representation of a Graph

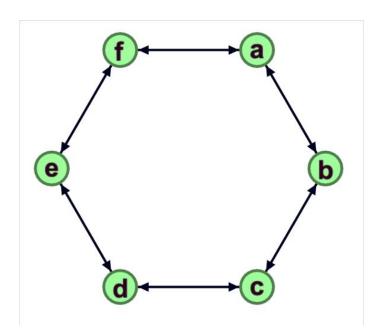


Properties of a graph can be computed through matrix operations

Example:

Node degree: Number of edges connected to a node

- Out-degree: Number of edges where a node is the source
- In-degree: Number of edges where a node is the target

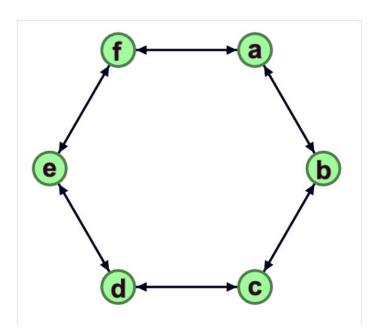


Properties of a graph can be computed through matrix operations

Example:

Out-degree of every node is 2

In-degree of every node is also 2

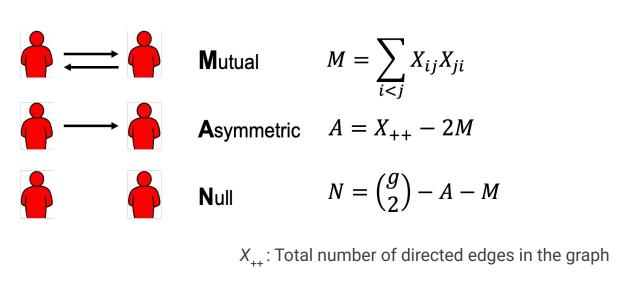


Properties of a graph can be computed through matrix operations

Example: Node Degree

	а	b	С	d	е	f	
а	X	1				1	→ Sum all the 1's of node <i>a</i> 's row in the adjacency
b	1	Х	1				$matrix, A \longrightarrow k_i = A_{i+}$
С		1	X	1			Note, in an undirected network, row sum and
d			1	X	1		column sum $\longrightarrow k_i = A_{i+} = A_{+i}$
е				1	X	1	
f	1				1	Х	

One can compute the number of mutual (M), asymmetric (A), and null (N) dyads with the adjacency matrix, X:



g: Total number of nodes in the graph

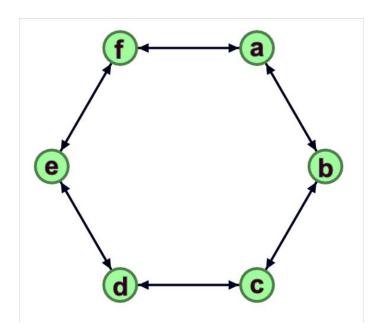
Properties of a graph can be computed through matrix operations

Another Example:

Path length: Minimum number of hops from one node to another node

Path length from a to d is 3

$$(a \rightarrow f \rightarrow e \rightarrow d)$$
 or $(a \rightarrow b \rightarrow c \rightarrow d)$



Another example:

	а	b	С	d	е	f
а	0	1	0	0	0	1
b	1	0	1	0	0	0
С	0	1	0	1	0	0
d	0	0	1	0	1	0
е	0	0	0	1	0	1
f	1	0	0	0	1	0

Matrix multiplication for adjacency matrix *X*:

All PL=2 can be found by multiplying X to itself

Properties of a graph can be computed through matrix operations

Cell value is the number of shortest paths at path length = 2

				X	•							X											
		а	b	С	d	е	f			а	b	С	d	е	f			а	b	С	d	е	f
	а	0	1	0	0	0	1		а	0	1	0	0	0	1		а	2	0	1	0	1	0
	b	1	0	1	0	0	0		b	1	0	1	0	0	0		b	0	2	0	1	0	1
XX =	С	0	1	0	1	0	0	×	С	0	1	0	1	0	0	=	С	1	0	2	0	1	0
	d	0	0	1	0	1	0		d	0	0	1	0	1	0		d	0	1	0	2	0	1
	е	0	0	0	1	0	1		е	0	0	0	1	0	1		е	1	0	1	0	2	0
	f	1	0	0	0	1	0		f	1	0	0	0	1	0		f	0	1	0	1	0	2

Properties of a graph can be computed through matrix operations

Cell value is the number of shortest paths at path length = 2

There is 1 path of length=2 from a to c

				X	•							X				/							
		а	b	С	d	е	f			а	b	С	d	е	f			а	b	С	/d	е	f
	а	0	1	1 0 0 0 1 a 0 1 0 0 1		а	2	0	1	0	1	0											
	b	1	0	1	0	0	0		b	1	0	1	0	0	0	b	0	2	0	1	0	1	
XX =	С	0	1	0	1	0	0	×	С	0	1	0	1	0	0	=	С	1	0	2	0	1	0
	d	0	0	1	0	1	0		d	0	0	1	0	1	0		d	0	1	0	2	0	1
	е	0	0	0	1	0	1		е	0	0	0	1	0	1		е	1	0	1	0	2	0
	f	1	0	0	0	1	0		f	1	0	0	0	1	0	f	f	0	1	0	1	0	2

Properties of a graph can be computed through matrix operations

The shortest path from a to d is found when the (a, d) cell becomes larger than zero

Cell value is the number of shortest paths at path length = 3

		а	b	С	d	е	f			а	b	С	d	е	f			а	b	С	d	е	f	
	а	2	0	1	0	1	1 0		а	0	1	0	0	0	1		а	0	3	0	2	0	3	
	b	0	2	0	1	0	1		b	1	0	1	0	0	0		b	3	0	3	0	2	0	
XXX =	С	1	0	2	0	1	0	×	С	0	1	0	1	0	0	=	С	0	3	0	3	0	2	
	d	0	1	0	2	0	1			d	0	0	1	0	1	0		d	2	0	3	0	3	0
	е	1	0	1	0	2	0		е	0	0	0	1	0	1		е	0	2	0	3	0	3	
	f 0 1 0 1 0 2		f	1	0	0	0	1	0		f	3	0	2	0	3	0							

As you successively multiply, you are sort of "walking" one successive "step" or "hop" at a time.

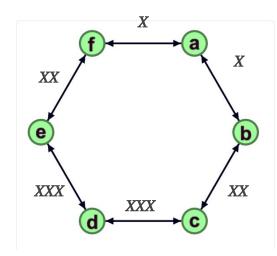
Walks and Reachability:

Powers of a matrix give the number of walks from one node to another node.

X (adjacency matrix): length 1 walk

 X^2 : Number of length 2 walks

 X^{g-1} : Number of length g-1 walks. (g=number of nodes)



Summary

Graph theory as our basic framework

Degree, degree distributions

Edges and dyads

Paths, shortest paths

Connectivity and connected components

Six degrees of separation

Adjacency matrices, definition and operations